

Stream Team

STREAM WOW

 **LOCATION:** On school site plus off site visit
 **DURATION:** 1/2 day - 5 days
 **GROUP SIZE:** 30

About the programme

Our Stream Team programme forms part of our 'Wonder of the World' or 'WOW' portfolio. Stream Team can feature a visit to a working lock and can be followed by a river walk with a wildlife, environmental and tourism focus.

This can be followed by a visit to a boat builder to view a working boat yard, looking at the materials used to build a boat and the process from start to finish.

Each of our 'WOW' programmes can be tailored to individual schools and cohorts. Our programmes are focussed on children being supported and challenged through inspiring activities and working towards innovative solutions whilst developing their teamwork, self-confidence and problem solving and also developing key industry sector skills and knowledge.

Background

All of our 'Wonder of the World' or 'WOW' programmes for Key Stage 1 and 2 learners have been developed in response to the Local Enterprise Partnership industry growth areas.

We partner with local businesses to deliver exciting and engaging programmes to link National Curriculum learning to real life experiences with genuine issues that businesses face.

Focus areas

- Meeting and enriching National Curriculum.
- Business awareness and experience.
- Exploring attitudes towards employment.
- Participation in team challenges.
- Problem solving and application of design skills.

Programme aims

- To meet and exceed National Curriculum objectives.
- To gain meaningful first encounters with employers.
- To develop transferable skills and a positive attitude which will support later life.
- To participate in team challenges with a real life purpose.
- To develop problem solving skills and apply innovative design skills to set challenges.
- To develop self-awareness and confidence.

Skills Development	Decision Making Presentation Financial Awareness	Leadership Careers & Enterprise Problem Solving	Innovation & Design Risk Taking Family Engagement
Curriculum Links	Literacy (full day) Mathematics (half day) Science (full day)	Art (full day) PSHE (half day) Design Technology (full day)	History (half day) Music (half day)

Suitable for        

Gatsby Benchmarks        

Ofsted or Educational Priority           